

CODES: Using parallel discrete-event simulation to model performance and reliability of Extreme-scale and distributed data-intensive systems

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Understanding Performance and Reliability issues in HPC and distributed systems

OID: 999 0

Distributed data-intensive science infrastructure and scientific workflows

- **KBase (biosciences):** provisioning, resource allocation, scheduling algorithms
- **High-Energy Physics:** resource allocation, cache life times, caching policies of Fermilab's petabyte scale storage systems

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Resilience in Distributed Storage Systems

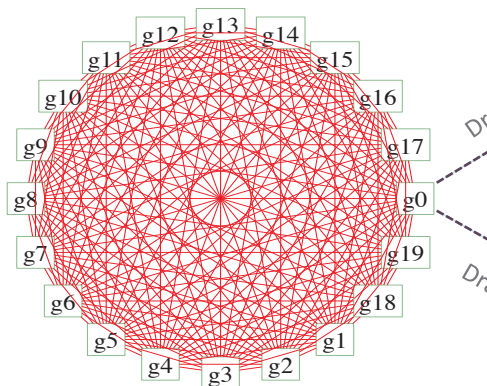
- Efficient protocols in replicated object storage systems
- interplay of different algorithmic components (membership, I/O traffic)

- Servers to read objects from **distributed object storage**
- Servers to write objects to **storage**
- Servers to read/write objects

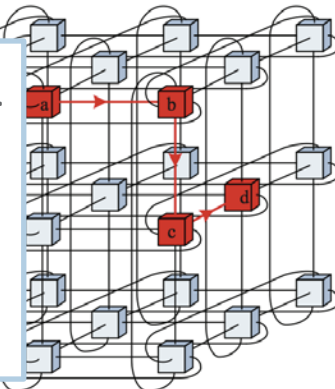
Data movement and access on data-intensive science platforms

Resilience in distributed data-intensive storage systems

Dragonfly Network Topology



Torus Network Topology



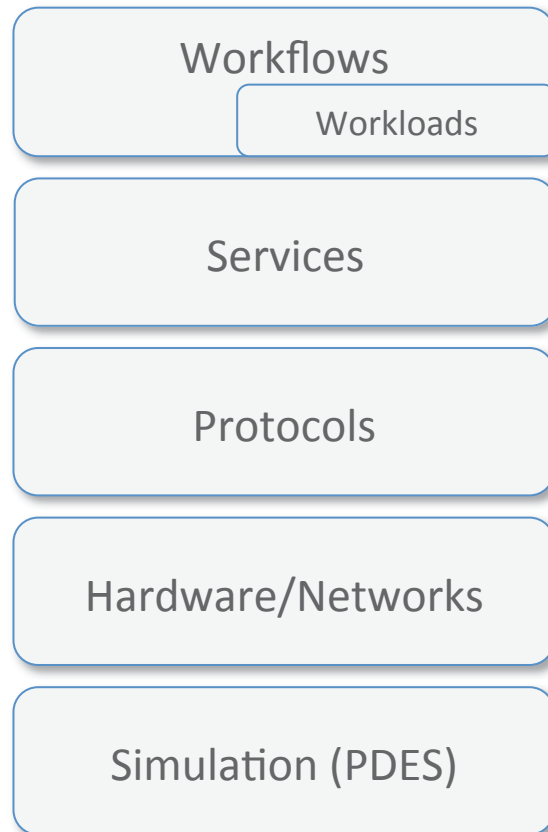
Massively parallel torus, dragonfly networks.

- Key questions: configuring link bandwidth, dimensionality, buffer space, routing etc. under different workloads?
- Effect of NVRAM Burst Buffer placement on Extreme-Scale HPC Systems

Design space of extreme-scale HPC network and Storage Systems



CODES Simulation framework for extreme-scale HPC & Distributed Systems

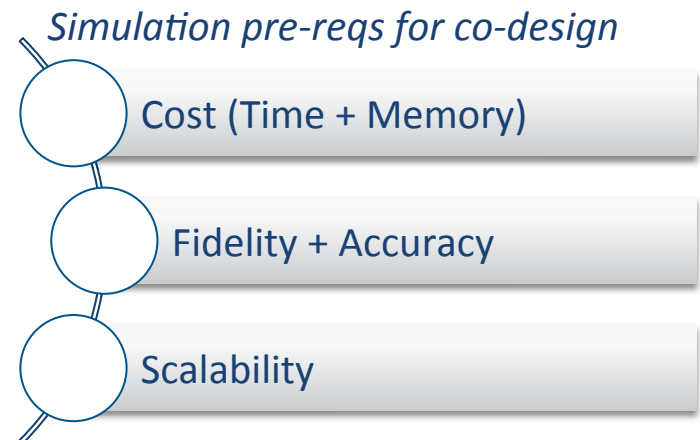


- **Detailed simulation of storage and network components, scientific workloads and the surrounding environment.**
- Modular simulation components
 - Pluggable I/O and network workload components
 - Pluggable high-performance network models
- Incrementally develop simulation capability, validating approach and components along the way
- **Goal: provide a simulation toolkit to the community to enable broader investigation of the design space.**



Enabling CODES: parallel discrete-event simulation

- **Discrete event simulation (DES):** a computer model for a system where changes in the state of the system occur at *discrete points* in simulation time
- *Parallel* DES allows execution of simulation on a parallel platform
 - Enables much richer simulations (e.g., more events) than otherwise possible
- Rensselaer Optimistic Simulator System (ROSS) provides PDES capability for CODES
 - **Optimistically schedules events. Rollback realized via reverse computation**
 - Users provide functions for *reverse computation* – undo the effects of a particular event on the LP state
 - Logical processes (LPs) model state of the system
 - **Scalable: can efficiently execute simulations with millions of network nodes at a flit-level fidelity**



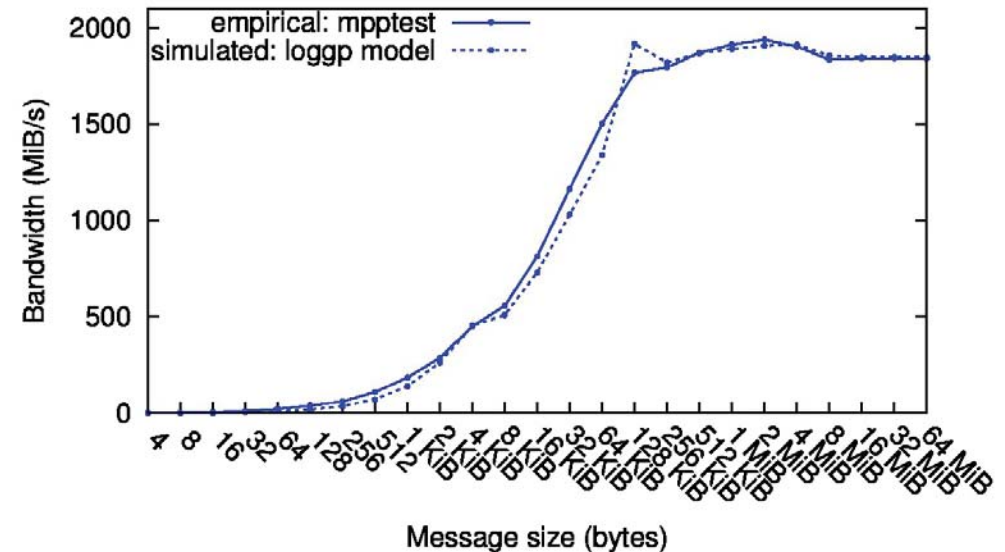
* Courtesy: Christopher D. Carothers, RPI



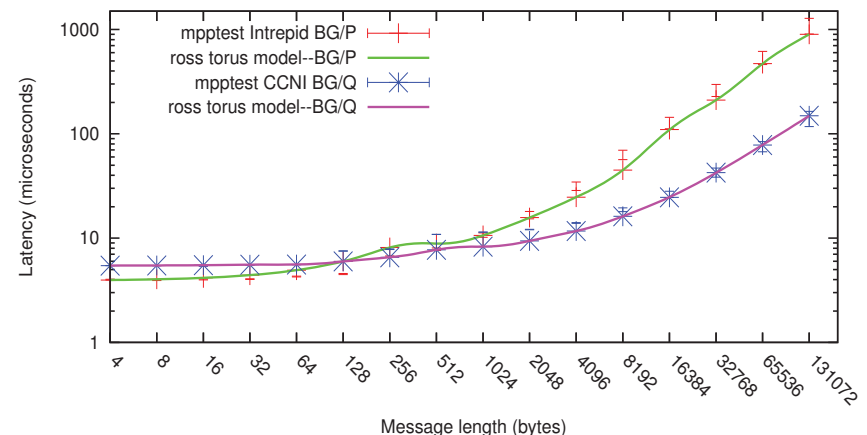
CODES Pluggable Network and I/O Models

- Pluggable Network models:
 - Models are decoupled from higher levels via a consistent API
 - **Analytic** – based on LogGP
 - Flit-level simulation of **torus**, **dragonfly** topologies at extreme scale
 - Flit-level **fat-tree** and **SlimFly** models are being developed
- Pluggable Network and I/O workloads
 - **I/O workload component:** Allows arbitrary workload consumer components to obtain IO workloads from a diverse range of input sources including characterization tools like Darshan.
 - **Network workload component:** Allows workloads from the Design Forward* program to be replayed on pluggable network models

*<http://portal.nersc.gov/project/CAL/doi-miniapps.htm>



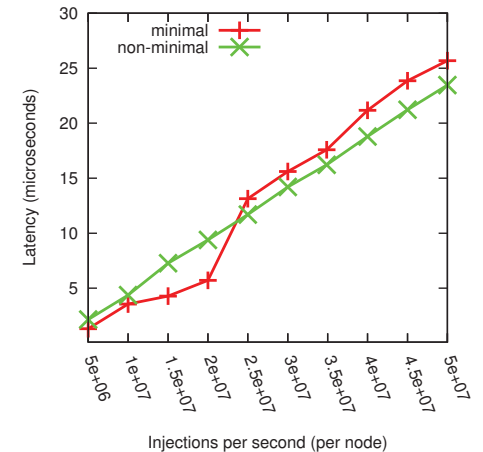
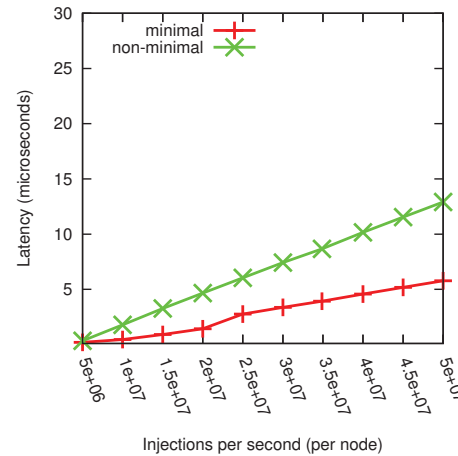
MPI message latency of CODES logGP model and mpptest



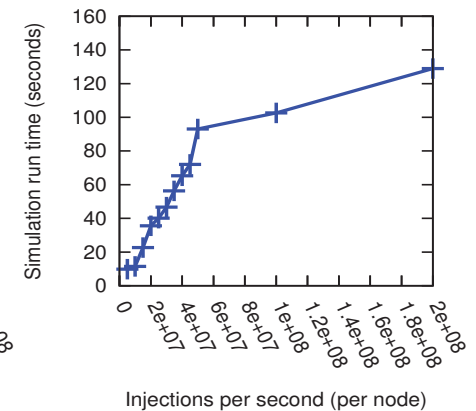
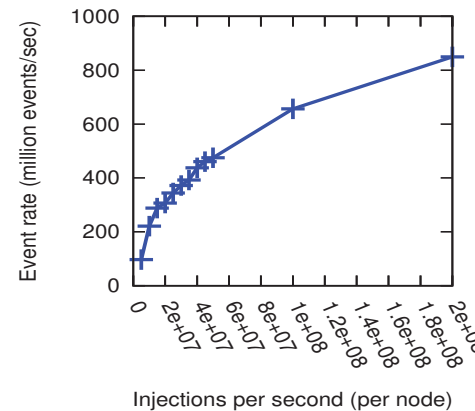
MPI message latency of CODES torus model vs. mpptest on Argonne BG/P (1 mid-plane) and RPI Amos BG/Q (1 rack) networks, 8 hops, 1 MPI rank per node

Example CODES Network Model Plug-in: Dragonfly

- **Hierarchical topology:** several groups connected via all-to-all links
- Used in Edison (Cray XC30) and Cori architectures
- CODES dragonfly model supports minimal, non-minimal and adaptive routing
- Shown to scale on millions of network nodes with a simulation event-rate of up to 1.33 billion events/second on IBM Blue Gene/Q
- **Key Questions:** Effect of dimensionality, network configuration and link bandwidth on performance?



Average (left) and maximum (right) latency of a 1.3M node dragonfly network model with global traffic pattern (minimal & non-minimal routing)



Million-node dragonfly simulation performance on 1 rack of Mira Blue Gene/Q



CODES Service Models: High-Energy Physics (HEP) Science Data Facility

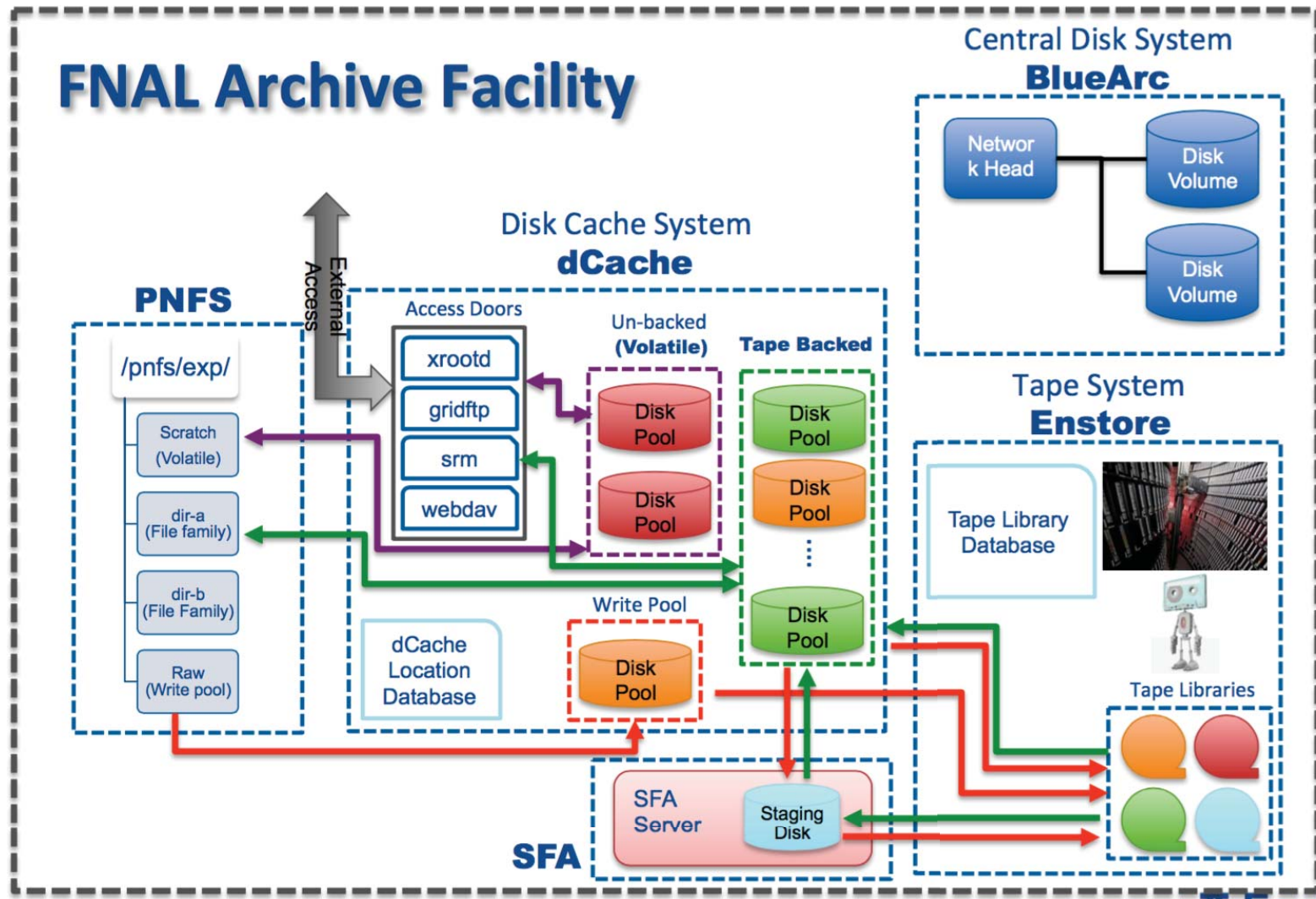


Image Credit: Andrew Norman, Adam Lyon @ Fermilab



CODES Service Models: High-Energy Physics (HEP) Data Facility

- Experimental/observational data processing pipeline @ Fermilab
- Work underway to develop an end-to-end simulation of Fermilab's HEP scientific data facility
 - Validate the simulation against actual data facility logging information
 - Use realistic HEP workflows scenarios
- Research Questions:
 - How best to configure existing peta-byte scale storage systems? E.g. how to increase cache life times, trying different cache policies
 - How to quantify the value for deploying new hardware? E.g. adding more archival devices for e.g. tapes.

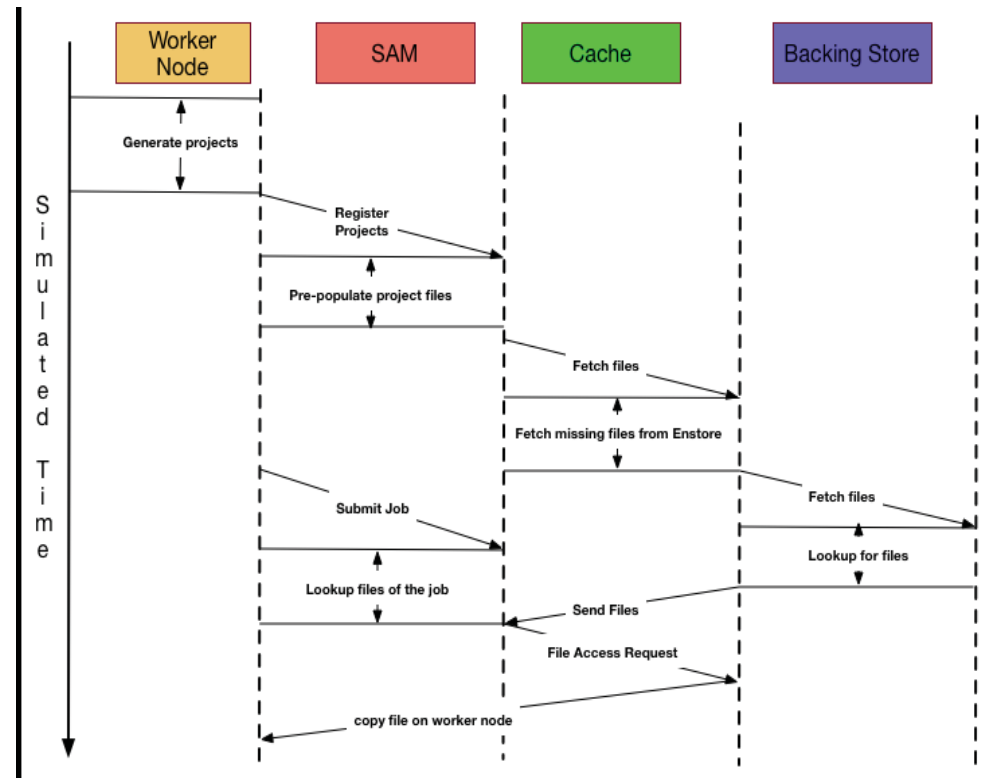
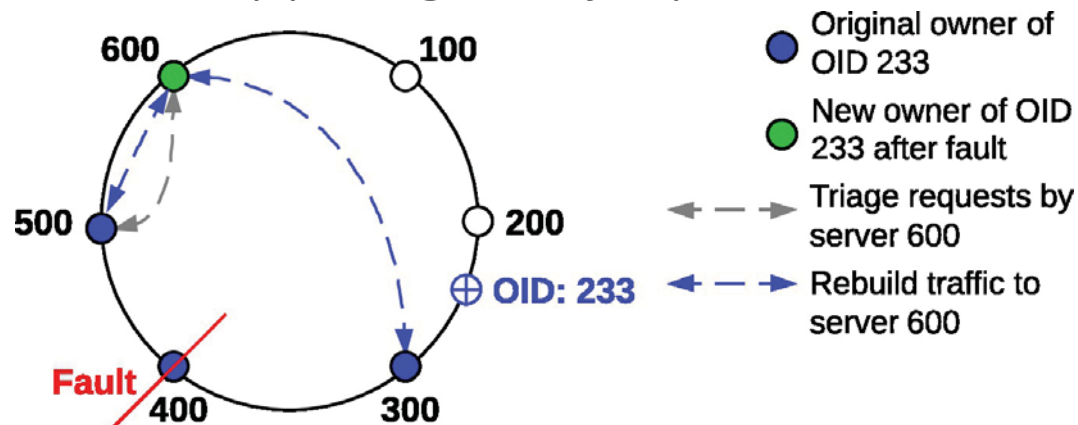


Fig: Initial simulation model of the Fermilab data-access facility

Example CODES Resilience Model: Distributed Object Storage Rebuild Simulation

- Some protocols of interest in a replicated object storage system:
 - Rebuild – we've detected a server down, how do we re-replicate data?
 - Forwarding – how do we propagate write data between servers efficiently?
- Example: rebuild (lead: Phil Carns, ANL)
- Work explores advanced placement algorithms e.g. multi-ring hash algorithm
- Design questions: Determine the effect of algorithm/configuration on rebuild?
(e.g., how many rings to use?)

Question: How do pipelining and object placement affect rebuild performance?

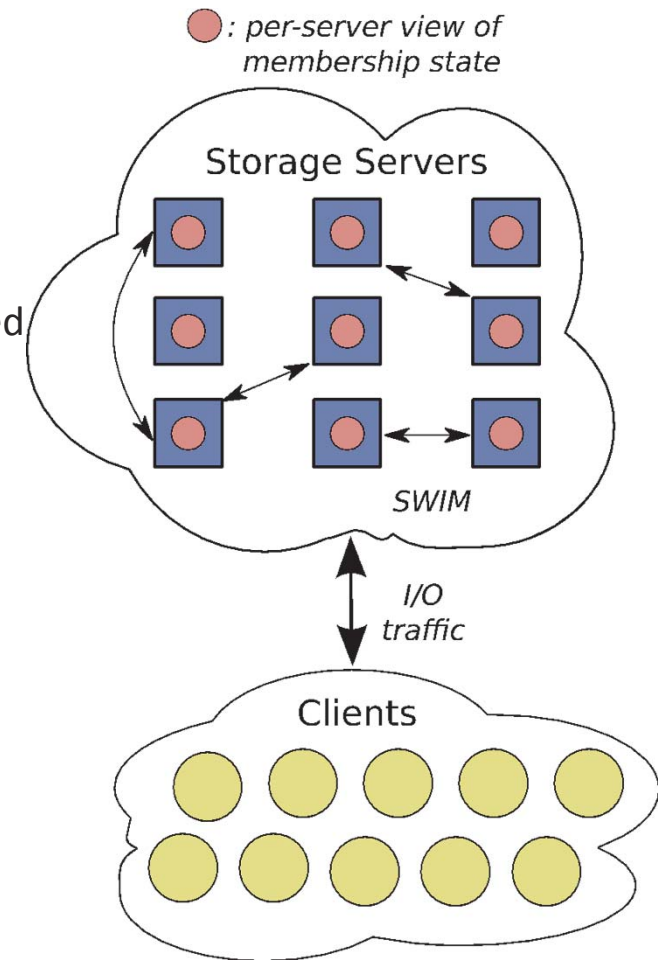


Resilience in distributed data-intensive storage systems



Example CODES Resilience Models: Group Membership with SWIM protocol

- **Storage system resilience** → detection and dissemination of group membership updates
- **Scalable Weakly-consistent Infection-style Process Group Membership Protocol** [1]
- Developed a high-resolution model of the SWIM protocol
 - Use simulation to evaluate behavior that can't be predicted using analytical models
 - Individual network message costs are calculated using the LogGP network model
- Scale:
 - O (thousands) of file servers
 - Tolerate transient errors < 15 seconds
 - Take action (confirm failure) within 30 seconds
- Questions:
 - How fast do membership updates propagate through the system?
 - How much network traffic are we willing/able to incur?



[1] Das, A., Gupta, I., Motivala, A.: Swim: Scalable weakly-consistent infection-style process group membership protocol. In: Proceedings of the 2002 International Conference on Dependable Systems and Networks. pp. 303–312. DSN '02, IEEE Computer Society Press, Washington, DC, USA (2002)

Summary: Work being done with CODES

- **Network models**
 - Torus
 - Dragonfly
 - Fat tree (IIT, UIUC)
 - Slim Fly (In Progress)
- **Storage models**
 - I/O protocols
 - Data placement
 - Fault Detection/ Response
 - Burst buffers
- **HPC workload models**
 - IOWA– modeling large-scale I/O workloads
 - Network --- Design Forward network trace replay
- **Workflow processing / Data management**
 - Bioinformatics: Kbase usecase, meta-genomic server model
 - High Energy Physics (HEP) : Fermilab's peta-scale storage system (In Progress)
- ...



Modsim Workshop Questions

- **What is the major contribution of your research?**
 - High-fidelity and large-scale parallel discrete-event models of high-end computing components like HPC networks, I/O and network workloads, scientific workflows and data-intensive architecture
 - Modular components can be combined for HPC and data-intensive architectural evaluation and co-design.
- **What is the bigger picture for your research area? What are the gaps?**
 - Ability to execute high fidelity network models over 12 hr to 24 hr time-scales
 - Lack of flexible network and storage behavior descriptions
 - Reverse computation is coded by hand for CODES models.
 - Compiler efforts: LLVM (RPI)
- **What is the bigger picture for your research area? (i.e., identify synergistic projects, complementary projects in technical sense, etc)**
 - Node-level simulators such as SST (SNL), Manifold (GaTech), Booksim (Stanford)



Acknowledgements

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Repo access and SoC

- **CODES developer access**
 - <http://www.mcs.anl.gov/research/projects/codes/>
- **Discussion forum**
 - codes-ross-users@lists.mcs.anl.gov
- **1st Summer of CODES workshop**
 - <http://www.mcs.anl.gov/research/projects/codes/publications/>





Questions?

