Node Modeling and Simulation at Cray

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ANALYZE

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8/5/2016

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Status of Node Modeling at Cray

- Focus is on modeling future "what if" architectural designs
 - ISA extensions, memory systems, NICs, expanded vector technology, thread synchronization, etc.
- Model performance of hybrid parallel apps
 - MPI + OpenMP + Vector
 - Up to 256 threads on a node (SoC)
 - Simulate and model real apps at a net rate of 10-20 MIPS
 - Parameterized to model sensitivity to varying architectural features
 - Characterize how real at-scale apps perform on a given target architecture
- Adding power modeling and management (DVFS, etc.)
- Modeling alternatives to improve fine-grain threading
- Validation kernels with known performance attributes are used to verify accuracy against hardware or calculated performance

What's Lacking?

Node-side interactions of network components difficult to model

- We could model on-node NICs, injection bandwidth, performance of various message sizes, message matching cost
- Could maybe extrapolate on-node NIC reference patterns to a larger multinode network
- Model how a larger network might affect node performance

Need representative Mini-Apps

- Huge representative memory footprints to study tiering options for HBM, NVM
- Wider vector loop trip counts to study power options, cache performance, fine-grain threading, etc.
- Hybrid MPI + OpenMP parallel implementations
- Wider and deeper threading or tasking implementations
- Reflective of future application development

Need parameterized power models to study *future* architecture designs rather than measuring only current implementations.

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Modeling the TaihuLight Node

• Node = 4 clusters – each with

- 1 master (supervisory) core with L1 and L2 cache, 16 DP flops/cycle
- 64 slave (processing) cores
 - 64K scratchpads (instead of cache hierarchy)
 - 8 DP flops/cycle
- 1 MC, 128-bit DDR3 at 2133 MHz => 34 GB/s
- 8GB memory bank (memory partition)
- Uses NoC (network-on-chip) vs. cache hierarchy
- At 1.45 GHz => 3.06 peak TFLOPS (includes master cores) (40,960 nodes => 125.4 peak PFLOPS)
- Parallelism based on MPI and OpenAcc 2.0
- With a few modifications we could model TaihuLight with its known features (assuming we have apps built for it)

TaihuLight Implications

• Path to the first exascale system in 2020?!

- Potentially, but only for HPL-like apps (93 sustained PFLOPS = 74% of peak)
- BUT, for HPCG achieves only 0.3% of peak
- Which of these do DOE applications look more like?
 - Our experience is some of each, but more HPCG

• Software implications:

- No hardware cache hierarchy/coherence means software must:
 - Very carefully align, block, and migrate data to/from core scratchpads
 - Generate explicit memory barriers
 - Be aware/manage data cached in the master core
- Responsibility is mostly in the applications compiler has insufficient info to manage finegrain coherence and coarse-grain might kill performance
- OpenAcc has the directives to manage memory
- How many apps are designed to run well without cache or cache coherence?
- What effort is required to restructure them if they aren't?

Open Questions

- Rather than improving modeling accuracy or only measuring power and performance, could we generate metrics to measure an app's "fit" on any proposed architectural design?
 - For example, HPL is a fit on TaihuLight, but HPCG is not. How would we characterize <u>why</u> HPL is a fit and HPCG is not besides performance?
- How much effort and lead time is necessary to move DoE apps to more radical architectures (e.g., memory tiers, scratchpads instead of caches, processing-in-memory, very wide vector units, support for wider/deeper levels of threading, etc.)?
 - Is it even practical to consider such architectures in the exascale timeframe?
- What should a system vendor like Cray be providing to scientists to support the *development* of exascale applications?