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Probability Convergence in a Multithreaded Counting Application

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• We are given data in the form of a sequence of tuples, $[(a_1, b_1, c_1), \dots, (a_n, b_n, c_n)].$

• We wish to be able to quickly answer queries of the form

$$count (A = a_2, B = *, C = c_{17}).$$

• Note that some variables may be unspecified.

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- Design a tree structure for storing multivariate count data, allowing a user-specified nesting.
- Queries can be answered at any time as the tree is populated. For testing, we assume each new observation has a corresponding set of queries.
- Parallelize by breaking sequence into blocks, possibly introducing a race condition.
- Prove a bound on the effects of the race condition that shrink as data volume grows.

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- An ADtree [Moore and Lee] is a nested data structure that stores "All Dimensions", in that counts are stored for every possible combination of variables.
- Storage costs for an ADtree depend on the number of variables, the number of levels of each variable, and the dependence structure among the variables.
- The time required to populate an ADtree is linear in the number of observations but exponential in the number of variables.
- If this expense is unacceptable, a *PDtree* (for "Partial Dimensions") might be appropriate.
- Nesting structure is specified in an auxilliary data structure called a *guide tree*.
- Nesting structure can be changed without the need to recompile.

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Building a PDtree from a Guide Tree



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An Implementation on the Cray MTA-2

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- First node for each variable is implemented as an array, because all possible values will be taken on.
- Lower branches are implemented as linked lists, and values become increasingly sparse.

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while true { ptr = readfe(node.next)if ptr is null ptr = memory for new nodeinitialize new node writeef(node.next, ptr) break else if next node is the one I want increment counter writeef(node.next, ptr) break else writeef(node.next, ptr) end if } end while

- Branches in a PDtree are currently implemented using a linked list.
- Synchronized read and write implemented with readfe and writeef, resp.
- This version is overly serial.
- Critical section per link rather than only at the end of the list.

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- Changes are shown in red.
- Test the pointer before locking it.
- Must retest after readfe in case another threads grabs the lock to insert a new node.
- This version scales linearly up to 32 processors.

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Sequential Vs. Parallel Counts



In general, using k threads in the parallel implementation gives a maximal count deviation of k - 1.

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Sequential Vs. Parallel Counts



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Maximal Count Deviation

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Lemma

Let $c_{seq}(n)$ and $c_{par}(n)$ be the number of times a particular collection of variables takes on a specified configuration, given the number n of observations so far, for a sequential and parallel implementation, respectively. If the parallel implementation uses k threads, then

 $|c_{par}(n) - c_{seq}(n)| < k.$

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Now let $\hat{p}_{par}(n) = \frac{c_{par}(n)}{n}$ and $\hat{p}_{seq}(n) = \frac{c_{seq}(n)}{n}$ be the estimated probabilities of a given value after *n* observations.

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Theorem

For a counting application, suppose a sequential implementation is compared to a parallel implementation using k threads, and let n be the number of observations. The estimated probabilities are then related by

$$\hat{p}_{par}\left(n
ight)=\hat{p}_{seq}\left(n
ight)+O\left(rac{k}{n}
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Proof.

Using the result from the lemma,

$$|\hat{p}_{par}(n) - \hat{p}_{seq}(n)| = \left|\frac{c_{par}(n)}{n} - \frac{c_{seq}(n)}{n}\right| < \frac{k}{n}$$

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- Parallelism is easily achieved on a Cray MTA-2, but a race condition is introduced.

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The numeric effect of this race condition decays as $\frac{1}{n}$.

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