

Modeling Science & Engineering Applications

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Use of S&E Application Modeling

- **Limited Use in S&E Software Development**
 - Developers understand major computational bottlenecks in their applications
 - Developers often have simple models of application section(s) related to computational bottlenecks
- **Blue Waters Project**
 - Used application modeling in Blue Waters Project and found important improvements in required benchmarks
 - Created modeling service to help developers but only used modestly
- **Convincing Test Cases**
 - S&E application developers needs to be convinced of the utility of going beyond simple models they currently use

Needs in S&E Application Modeling

- **S&E Application Characteristics**
 - Broad range of applications
 - Large—100,000s to millions of loc
 - Complex—many different algorithms, many different paths through the application
 - Whack-a-mole syndrome—bottlenecks shift as improvements are made
- **Modeling Issues**
 - Computation
 - Data motion
 - Memory hierarchy (on-chip and off-chip)
 - I/O

Needs in S&E Application Modeling

- **Desired Features**

- Usability

- Tools must be targeted at S&E application developers, not computer scientists

- Supported

- Too risky to use unsupported software

- Fast

- Cannot substantially slow down the development process (best if it actually speeded it up)

Advantages of S&E Application Modeling

- **Exascale Computer Systems**
 - Architectures dramatically different than current architectures
 - Application modeling required to attain desired performance
 - Current approaches to S&E software development will not be adequate
 - Optimization now multidimensional: performance and power
- **Trickle-down Systems**
 - Most cost effective petascale systems will be based on exascale technologies