

Architectural Performance Modeling for Exascale: Challenges and Opportunities

S. Yalamanchili

School of Electrical and Computer Engineering
Georgia Institute of Technology
Atlanta, GA. 30332

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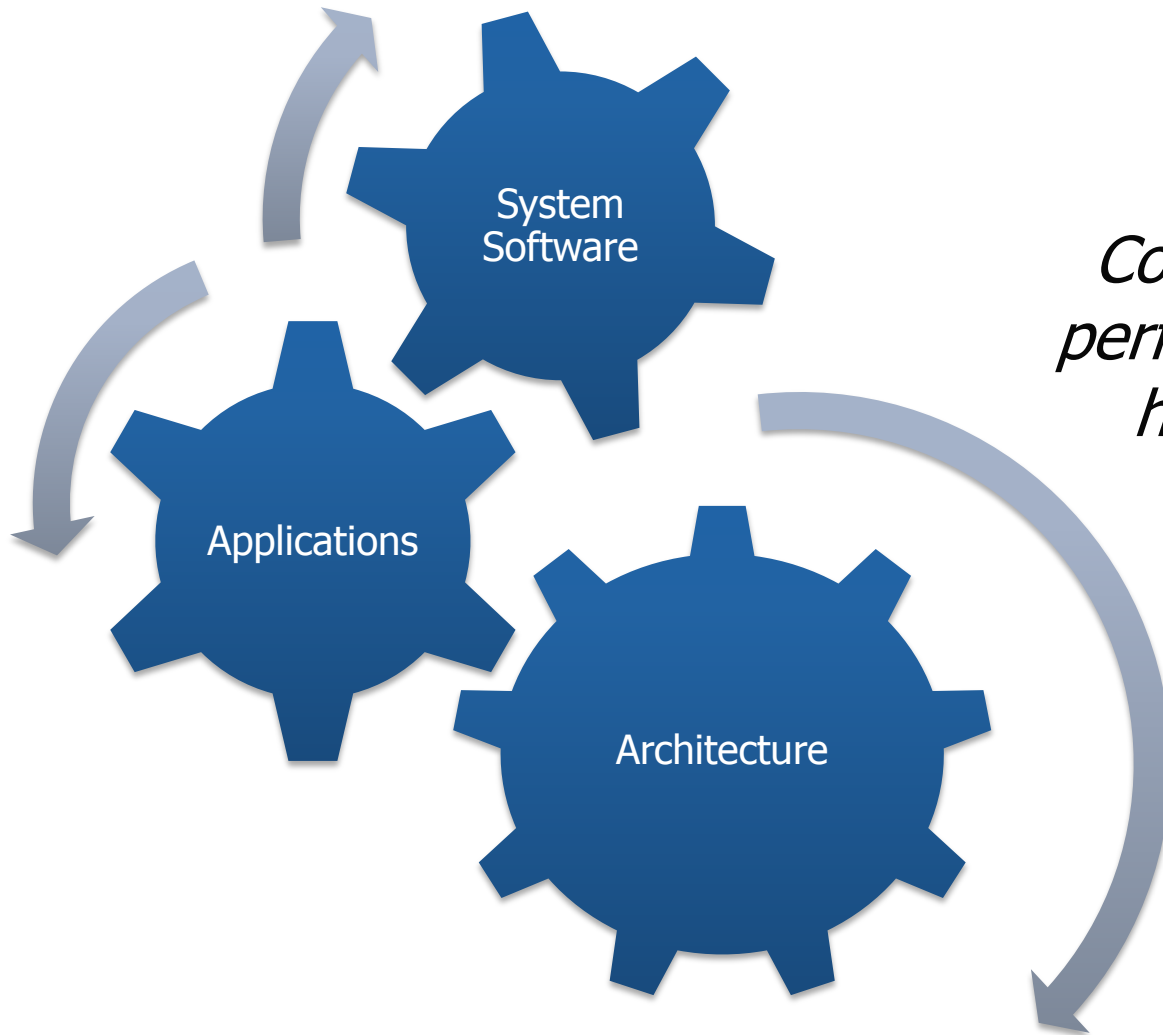
Motivation

"If you can not measure it, you can not improve it."

Lord Kelvin



Goal



Construct integrated performance models of high performance systems

Needs and Capabilities

Need to distinguish between **modeling** and **engineering**

Modeling

- Performance models of complex phenomena
- Abstract behaviors of interest
- Draw upon a palette of mathematical and simulation techniques

Engineering

- Construction of software or hardware implementations
- Modularity, composition, interoperability
- Practical determinant of ease of use

Energy Scaling is the Key Driver

Embedded Platforms



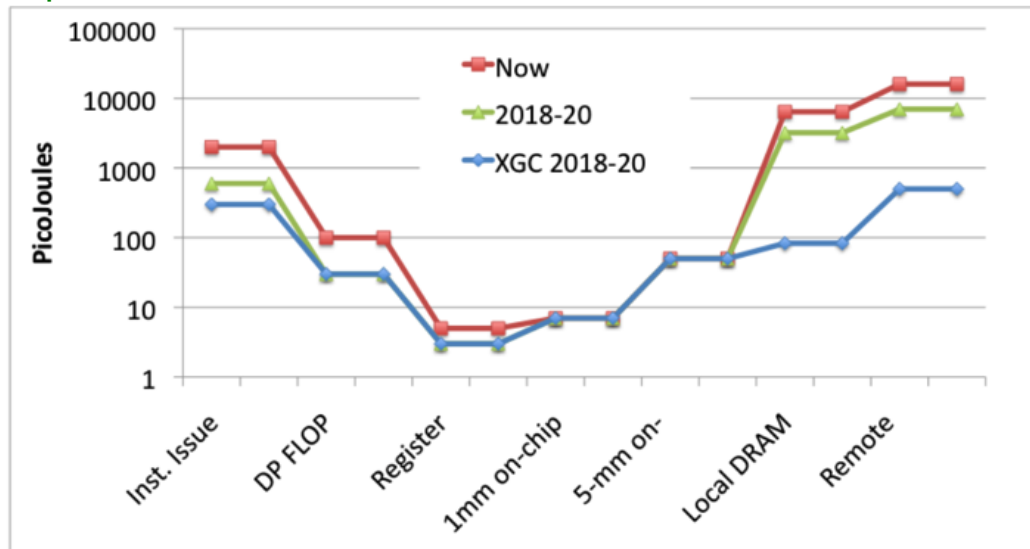
Big Science: To Exascale



Cost of Data Movement

Goal: 1-100 GOps/w

Goal: 20MW/Exaflop



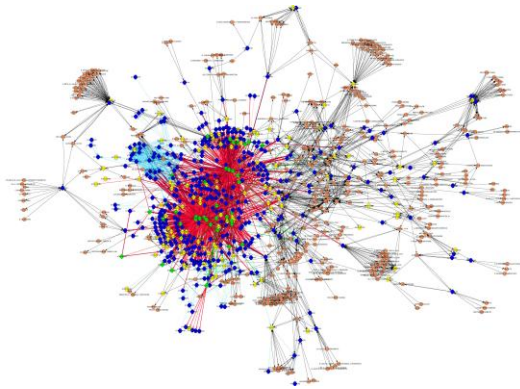
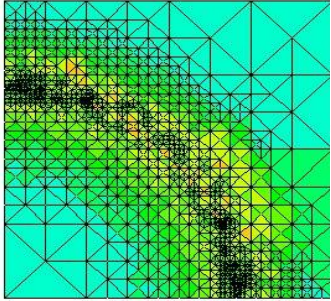
Courtesy: Exascale Grand Challenge Program (Sandia National Labs :R. Murphy).

- Sustain performance scaling through **massive concurrency**
 - **New execution models**
- **Data movement** more expensive than computation

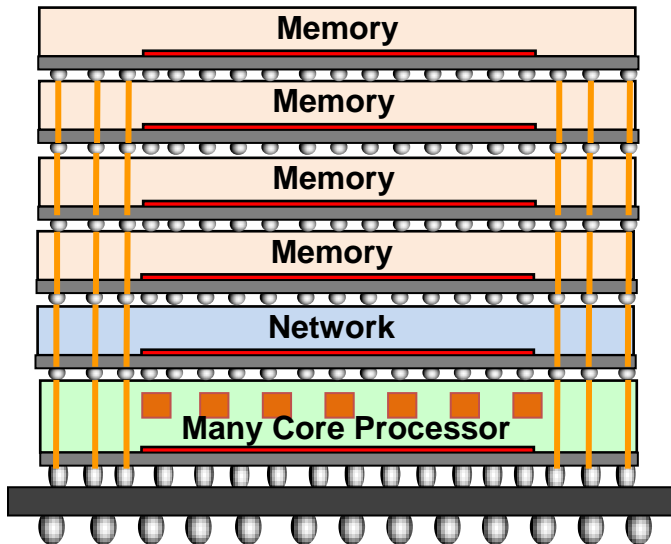
Fidelity vs. Scale

Large Graphs

Multi-resolution

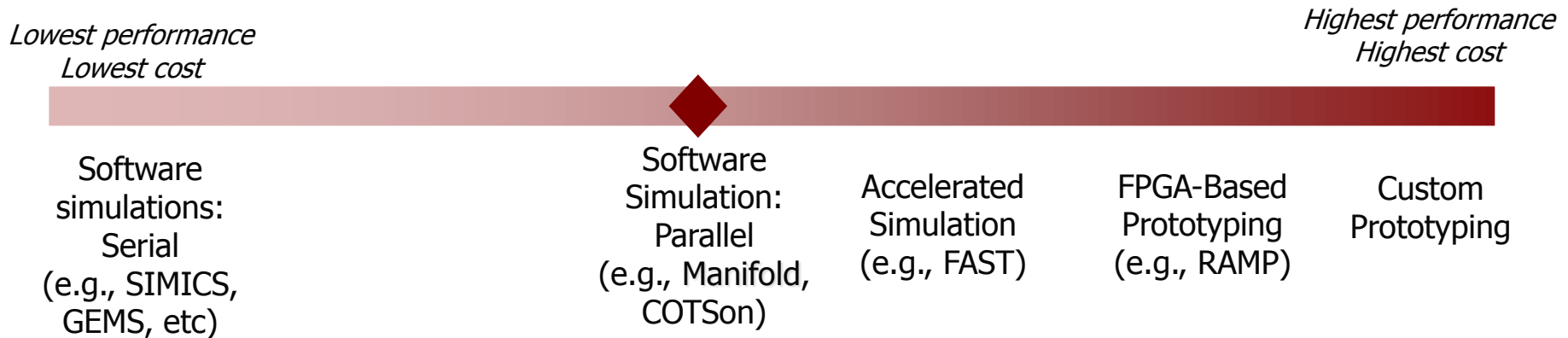


System Software



- Interactions between **core**, **network**, and **memory hierarchy**
- Full System Simulation
 - Boot OS, compiled application binaries, cycle-level timing models
- High Level Models
 - Analytic models of system behavior and application demand
- Intermediate Models
 - E.g., Trace-based, dependency-based, statistical etc.

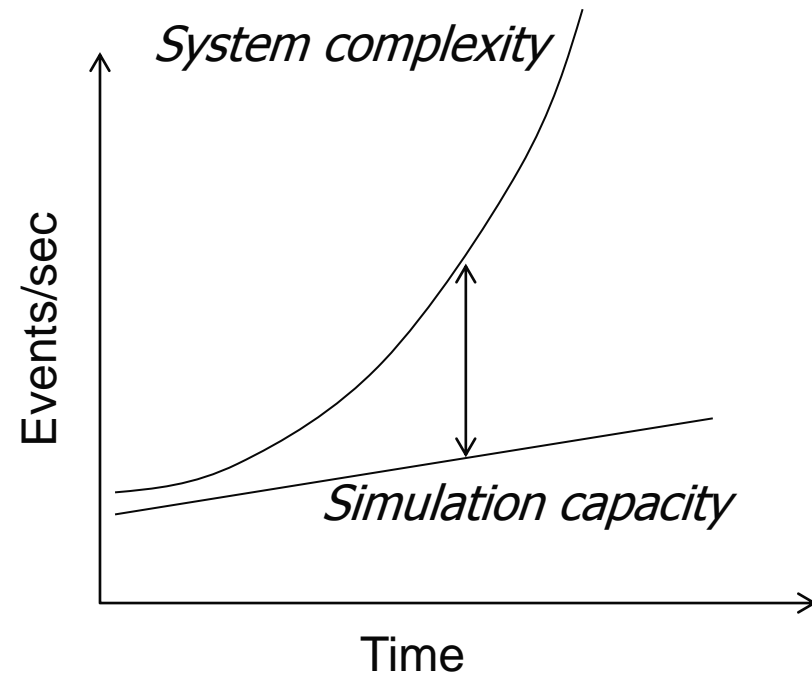
Spectrum of Solutions



- Models should be portable across methodologies
 - Mature point tools, e.g., cores, memory systems, etc.
- Cull the design space prior to committing to hardware prototyping or hardware acceleration strategies

The State of the Practice

- System complexity is outpacing simulation capacity
 - Cannot perform analysis at scale
- Islands of mature models/simulators
 - Monolithic, custom, not built for composition or re-use
- Need to move to the new performance scaling curve



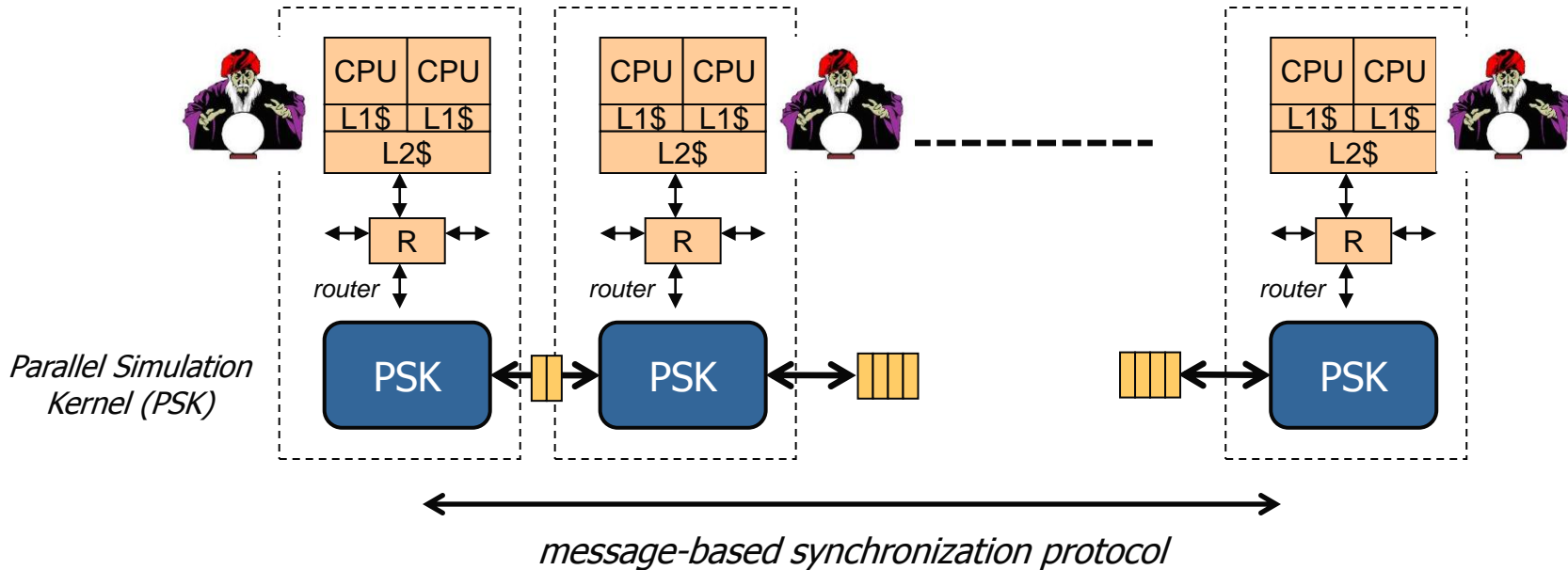
Need to scale simulation capacity

Challenges and Opportunities

1. Parallelism
2. Model Accuracy and Validation
3. Heterogeneity and Parallelism
4. Multi-scale
5. Energy/Power Stack
6. Coupling Physical Models
7. Workloads and Characterization
8. Engineering a Simulator

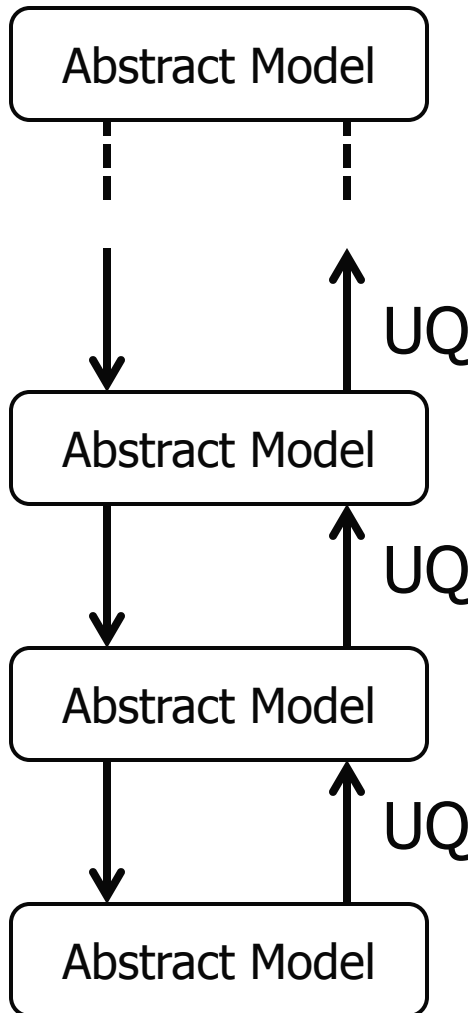
1. Need for Parallelism

Logical Process (LP)



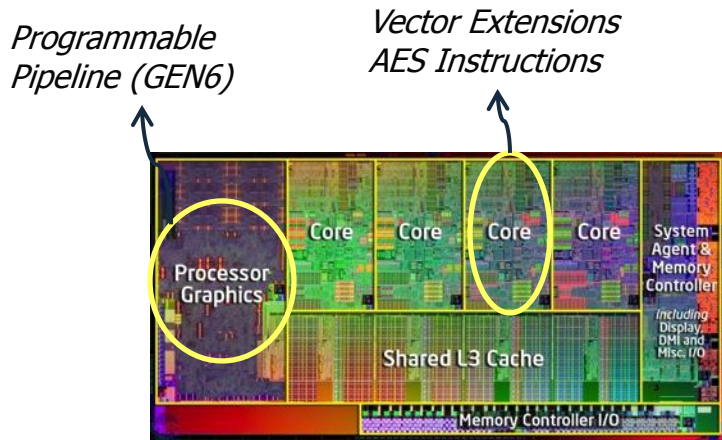
- Processors have moved to new performance scaling regime
→ parallelism
- Decouple parallel execution from the model

2. Model Accuracy and Validation



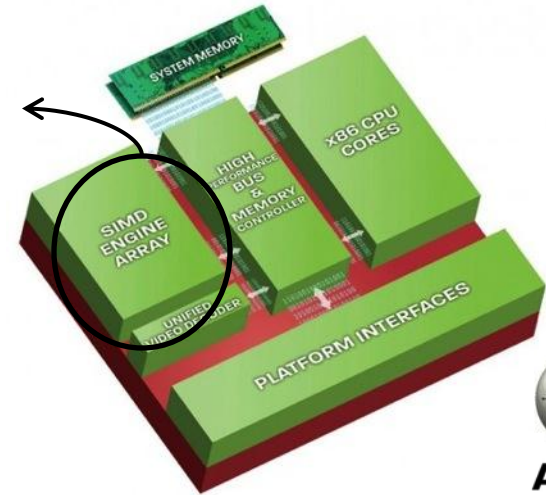
- How do we assess accuracy?
 - No baseline
 - Borrow concepts from scientific models
 - Uncertainty Quantification (UQ)
 - Model, and parameters
- Validation
 - Trend analysis against real machines
 - Invariants
 - Prototyping
 - Model correlation techniques from EDA

3. Heterogeneity and Massive Parallelism

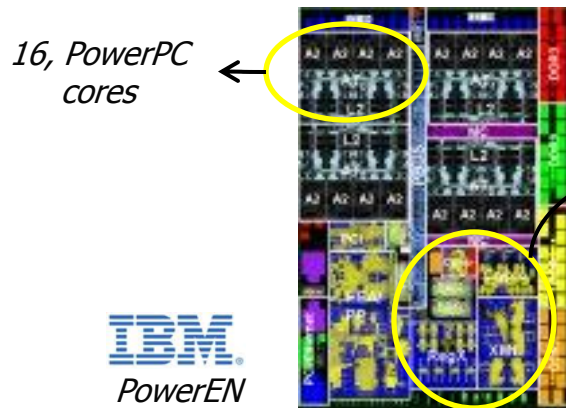


Intel Sandy Bridge

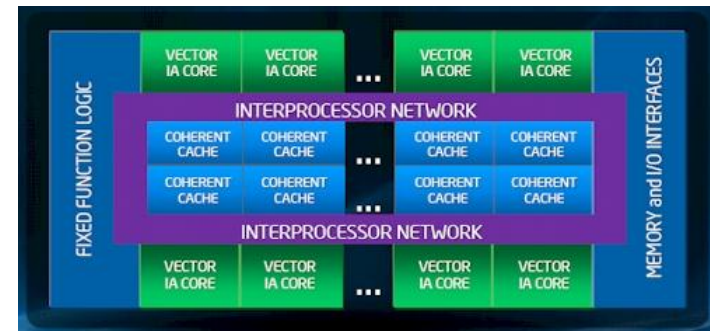
Programmable Accelerator



Multiple Models of Computation
Multi-ISA



Intel Knights Corner



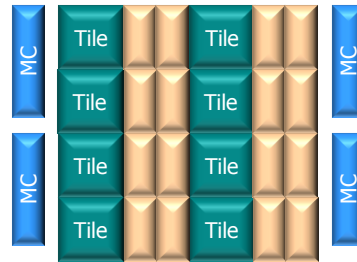
Asymmetry vs. Heterogeneity

Performance Asymmetry



- Multiple voltage and frequency islands
- Different memory technologies
 - STT-RAM, PCM, Flash

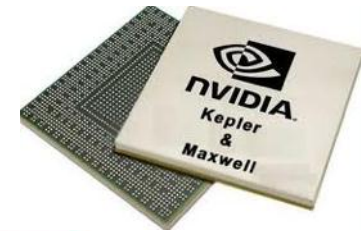
Functional Asymmetry



- **Complex** cores and **simple** cores
- Shared instruction set architecture (ISA)
 - Distinct microarchitectures

Uniform ISA

Heterogeneous



- Multi-ISA
- Microarchitecture
 - Memory & Interconnect hierarchy

Multi-ISA

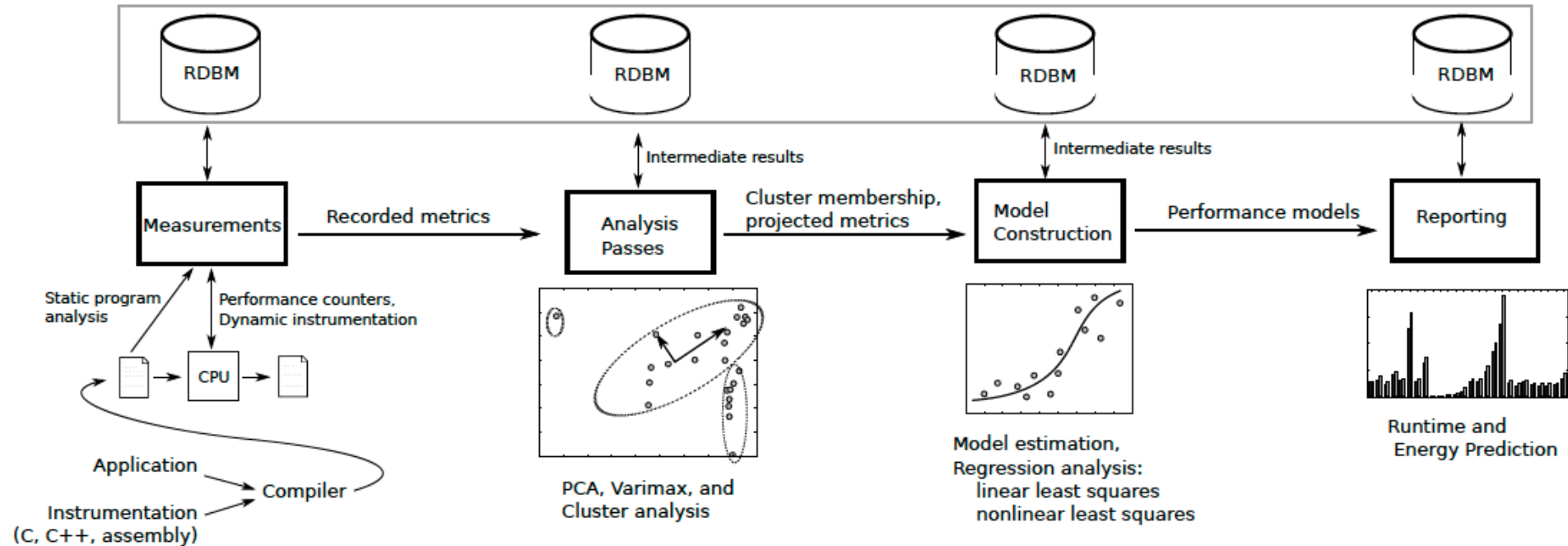


¹Li, T., et.al., "Operating system support for shared ISA asymmetric multi-core architectures," in *WIOSCA*, 2008.

4. Multi-Scale

- Hierarchy of application representations
 - Applications → mini-apps → kernels → traces → **analytic models**
- Hierarchy of Architecture models
 - Macro → meso → micro → RTL → gate → device
- Need abstract models of key features
 - Time, space, and energy
- Ability to trade fidelity for scale
- **Hybrid simulation**
 - Time stepped, discrete event, continuous time
 - Getting to the end of CMOS

Eiger: Performance Model Synthesis



- Collect instrumented data on simulators, FPGAs, or real implementations
- Data analysis to synthesize performance models
 - Execution time, energy, etc.

CODEX: A Hardware/Software Co-Design Process for the Exascale Era

5. Energy/Power Stack

Applications

Libraries

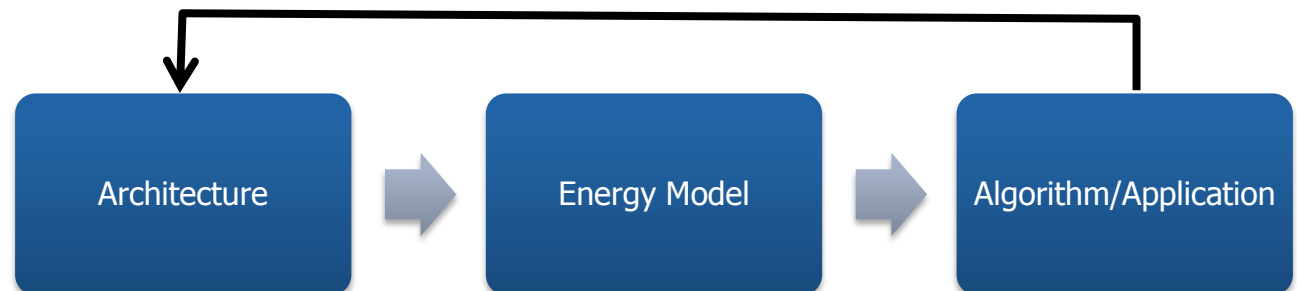
System Software

Microarch

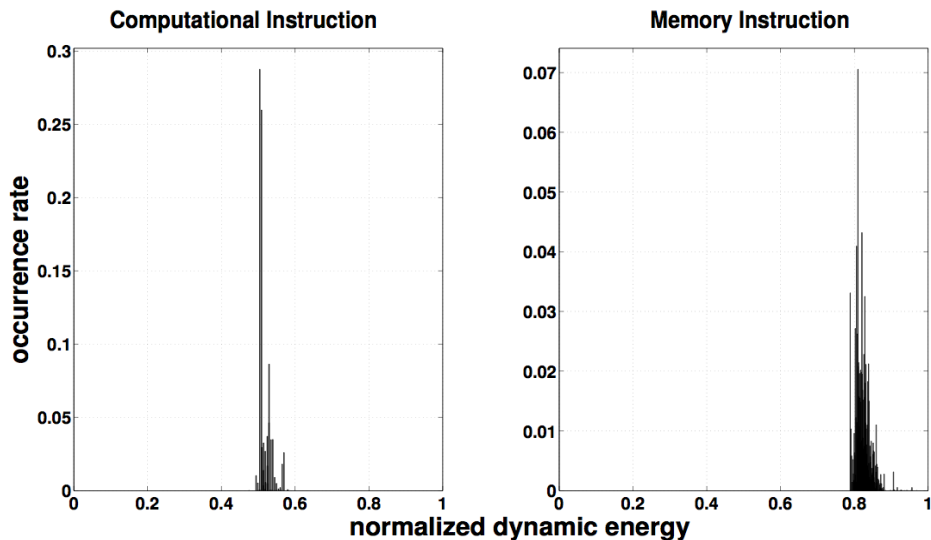
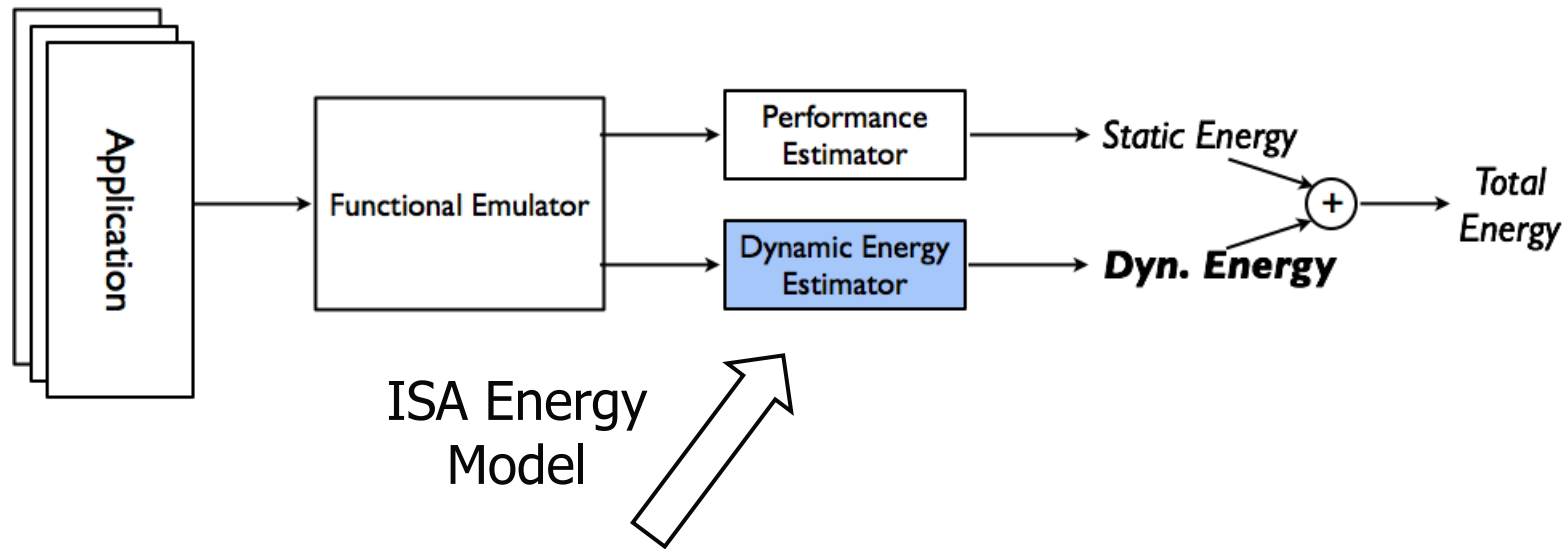
RTL

Circuit

- Need robust energy/power models at all levels of abstraction
- Need to be able to **audit** the energy/power behavior of software and hardware
- How can we promote industrial collaboration while protecting IP?
- Creation of energy/power models that can be used by algorithm and software developers



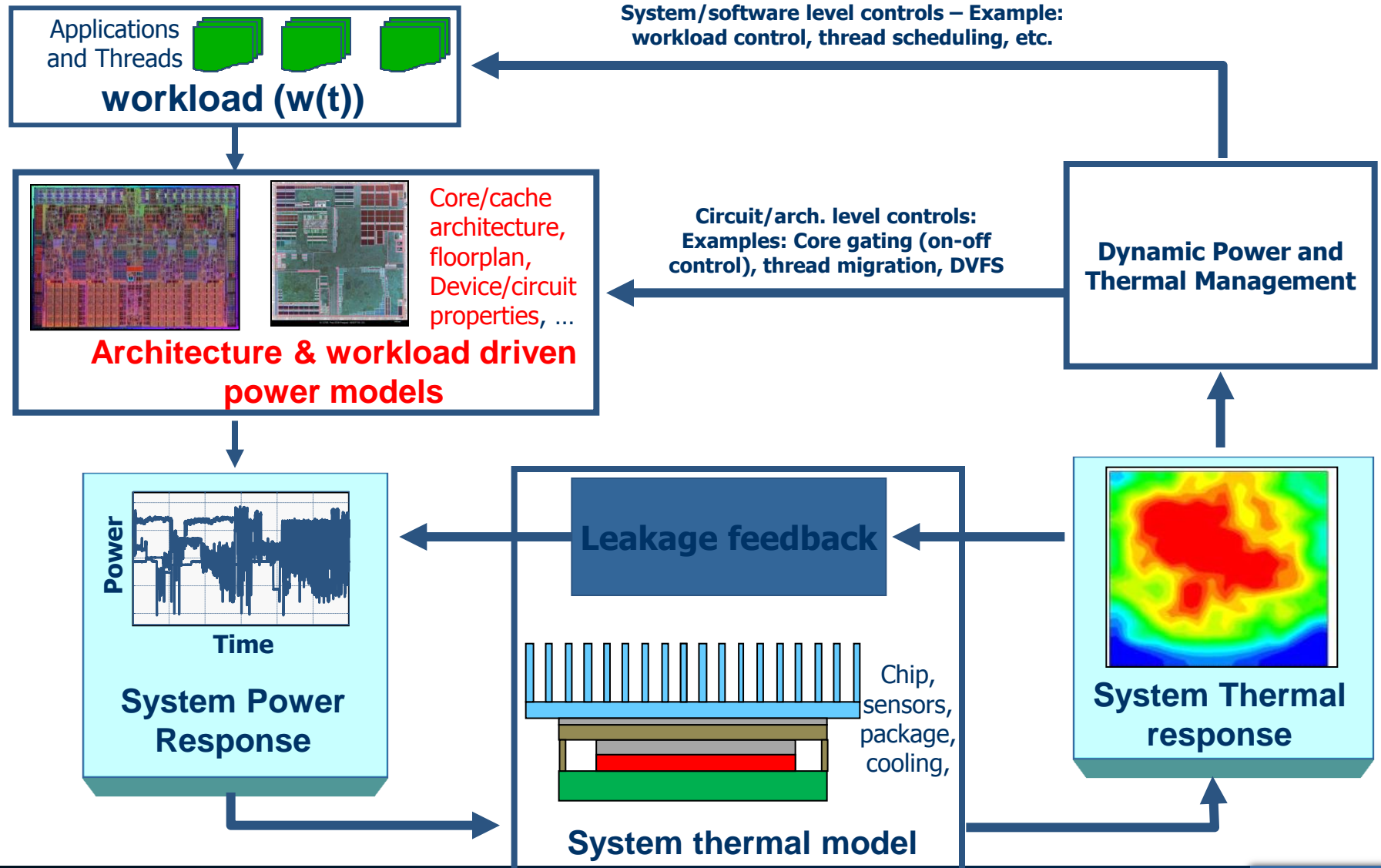
Instruction-Level Energy Modeling



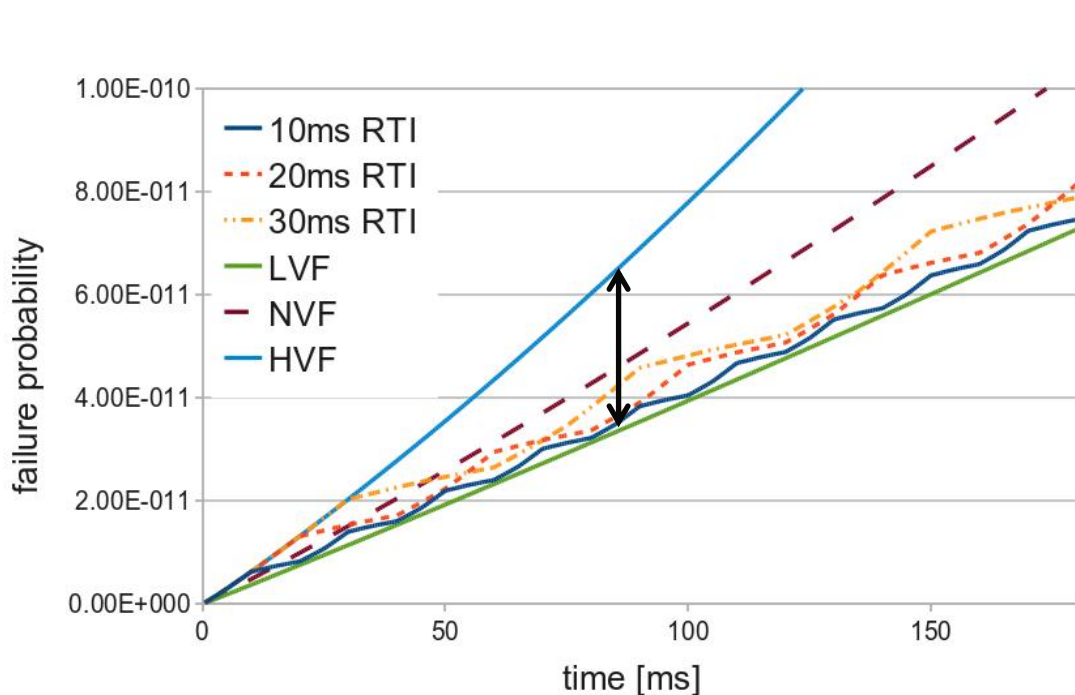
Dynamic energy variation of instructions is **smaller** and easier to **predict** by analyzing the execution datapath.

6. Coupling Physical Models

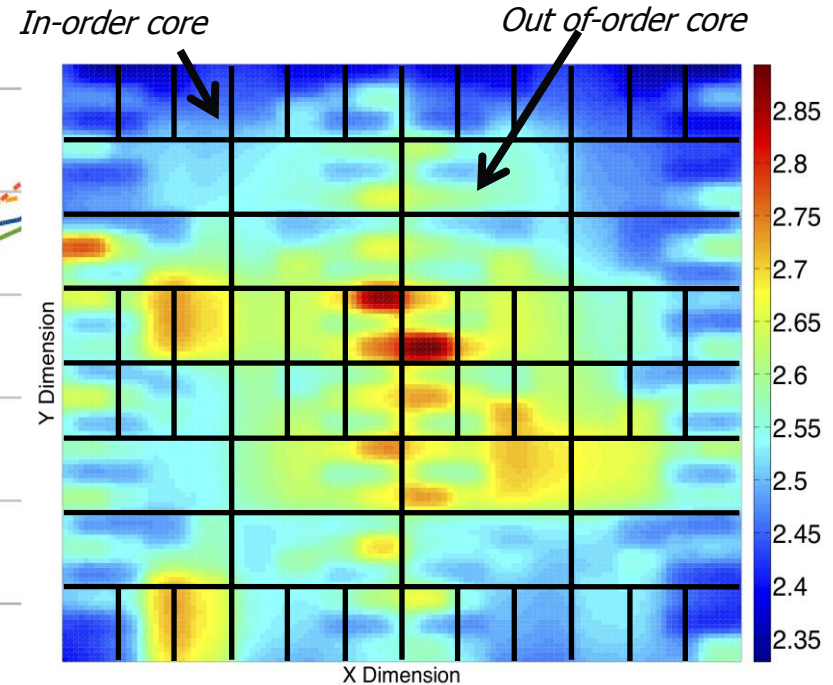
Joint work with S, Mukhopadhyay
Sponsors: SNL, SRC



Interaction Between Reliability and Thermal Fields



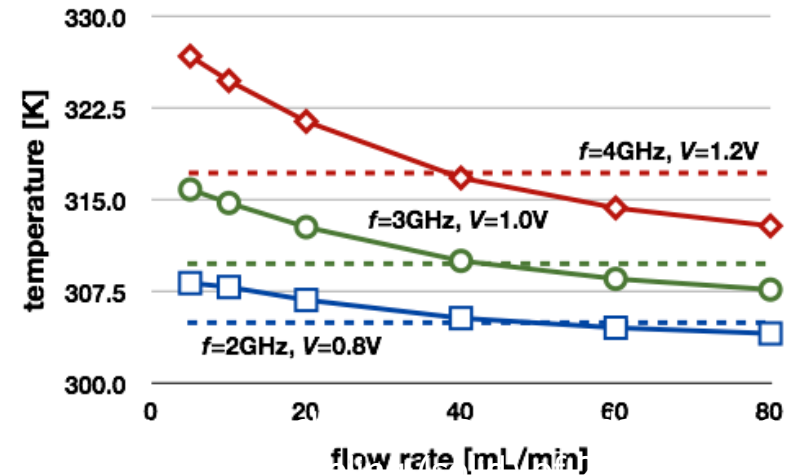
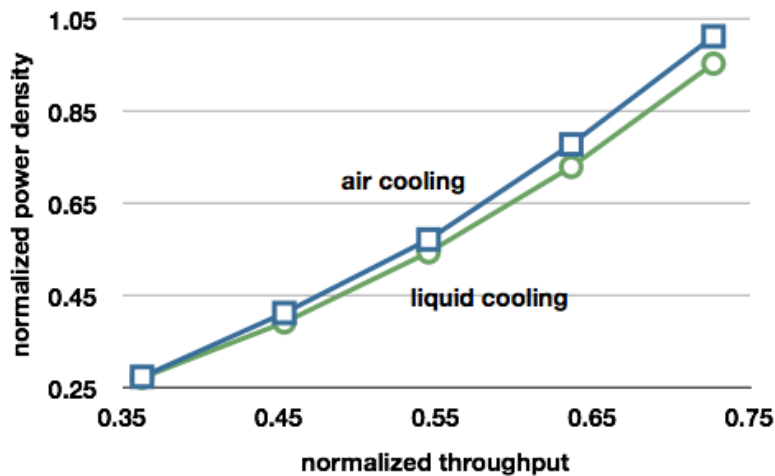
Failure probability trace of a grid cell with variable race-to-idle periods, compared to three continuous execution modes; LVF (0.8V, 2.0GHz), NVF (1.0V, 3.0GHz), and HVF(1.2V, 4.0GHz)



64-core asymmetric chip multiprocessor layout and failure probability distribution

- Non-uniformity in workload leads to non-uniformity in degradation across the die
- Amplified by non-uniform core types

Interaction Between Cooling and Power



Simple Testing Results

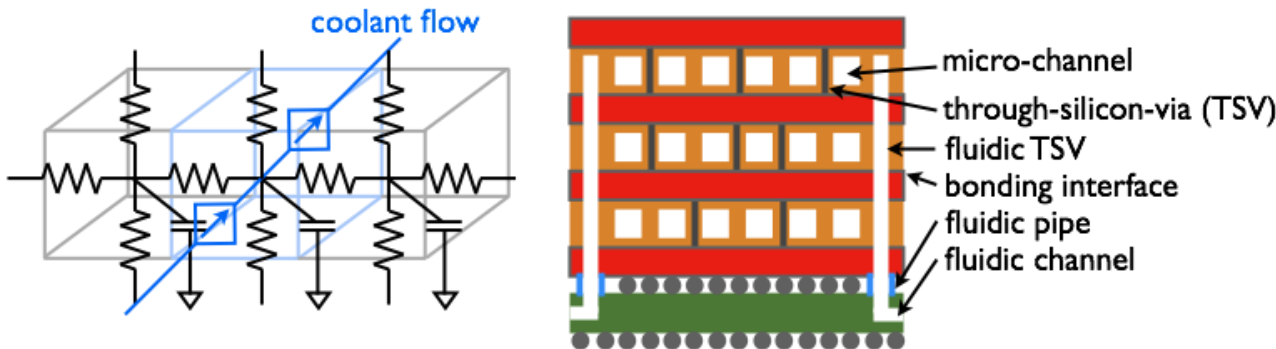
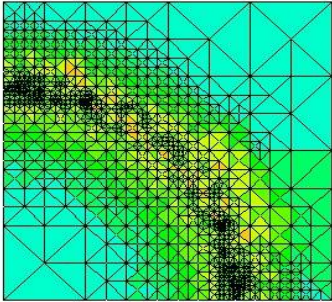


Figure. A 3D thermal grid cell and package model with liquid cooling, and partitioned die stacks.

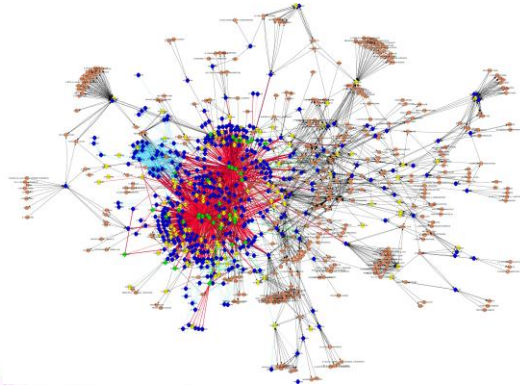
*Energy Introspector:
Modeling of power,
thermal, energy,
reliability and cooling in
multicore designs*

7. Workload Modeling & Characterization

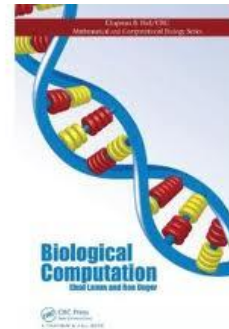
Multi-resolution



Large Graphs



Database and Data Warehousing



C++ AMP

- Emergent applications are increasingly **irregular, unstructured** and **hard to predict**
- Workload models should be multifaceted, and multiple levels of resolution

8. Engineering a Simulator

1. **Cost of building a validated useful simulator**
 - Composable
 - New methodologies for building simulators
2. **Accuracy**
 - Need for calibrated models
 - Methodologies for constructing calibrated models
3. **Performance**
 - Parallelism, multiscale, and hardware acceleration
4. **Power and thermal models**
5. **Ease of use: Productivity and Management Tools**
 - Visualization, deployment, debugging, etc.
 - Documentation & deployability

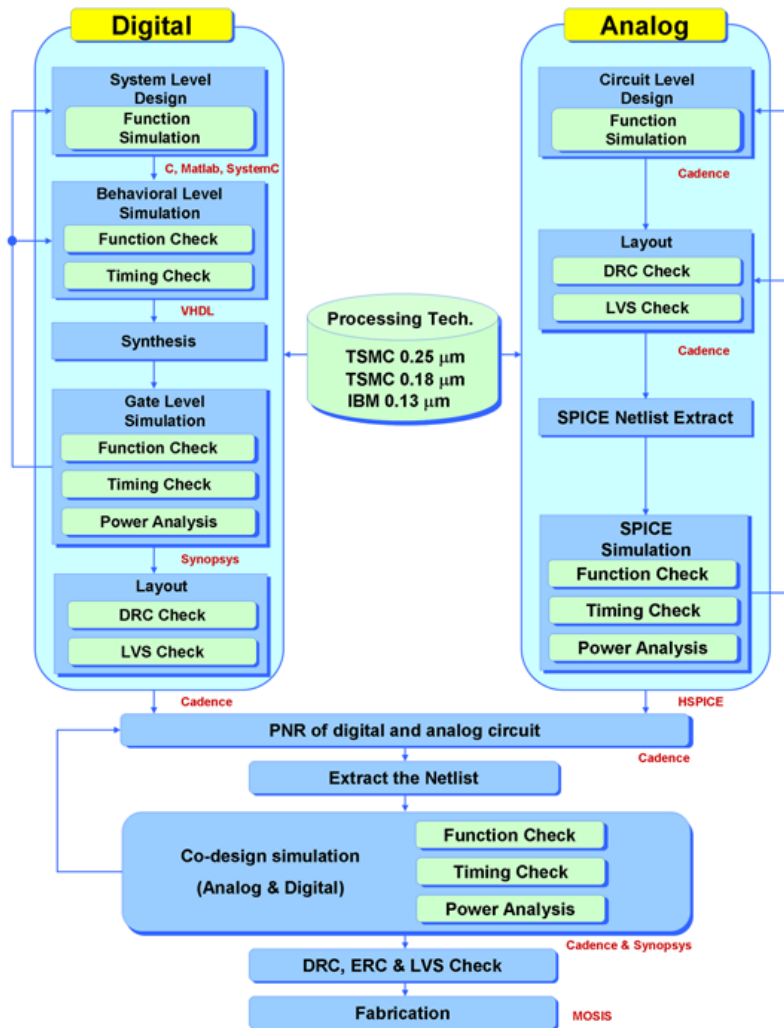
*From Outbrief: *Performance Prediction and Simulation for Exascale Interconnection Networks*, Interconnect Workshop, DoE Institute for Advanced Architectures, July 2008

Composability and Portability

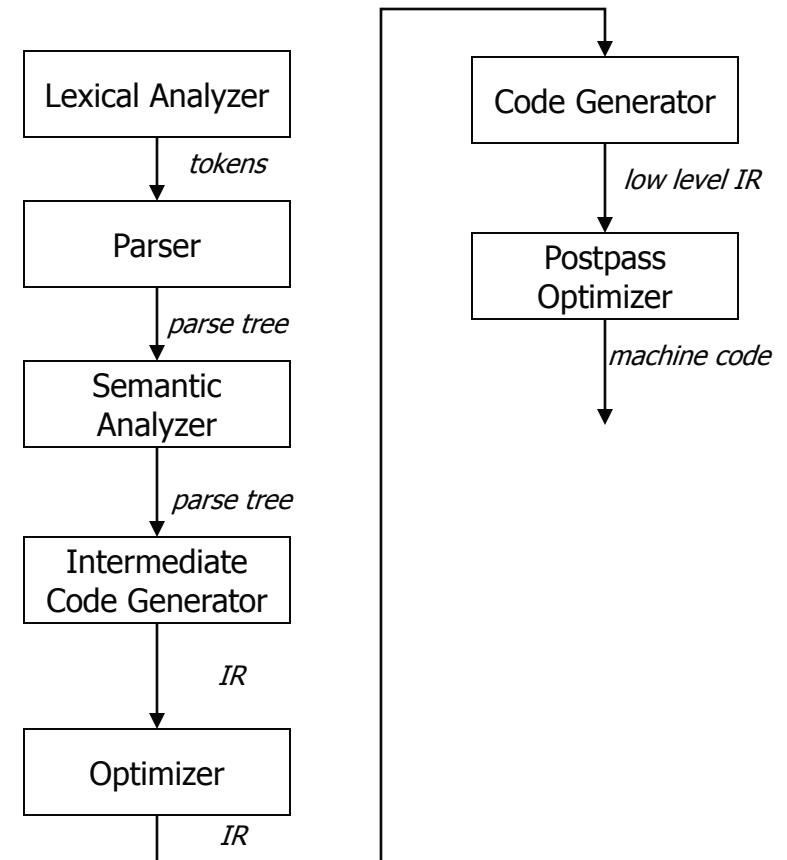
- Separate timing, synchronization, and event management from models → **simulator kernels**
- Model composition
 - Assemble system models from component models
 - Integrate third party tools
 - Trade-off fidelity vs. scale
- Leverage extensive depth of point tools
 - Interactions with industry
- Stability, testing, regression, documentation, release engineering

A Thought: Learn from Design Flows

EDA



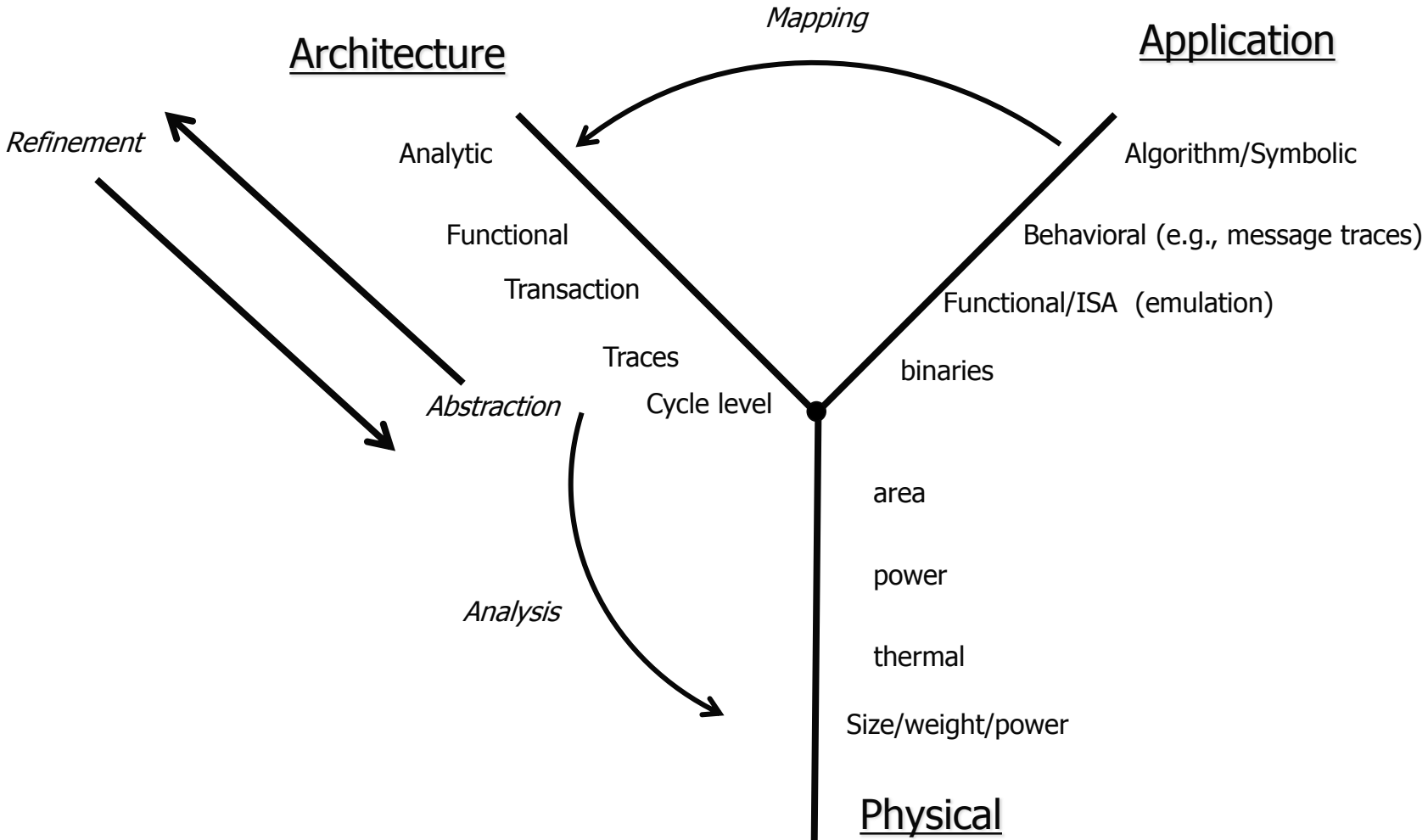
Optimizing Compiler



Implications

- Need a hierarchy of representations
 - Accompanied by successive refinement
- Some example simulation flow steps
 - Parsing a system description language
 - Model selection & instantiation
 - Interconnection
 - Partitioning & assignment,
 - Design rule (model) check

Example Y-Chart Based Design for Simulation

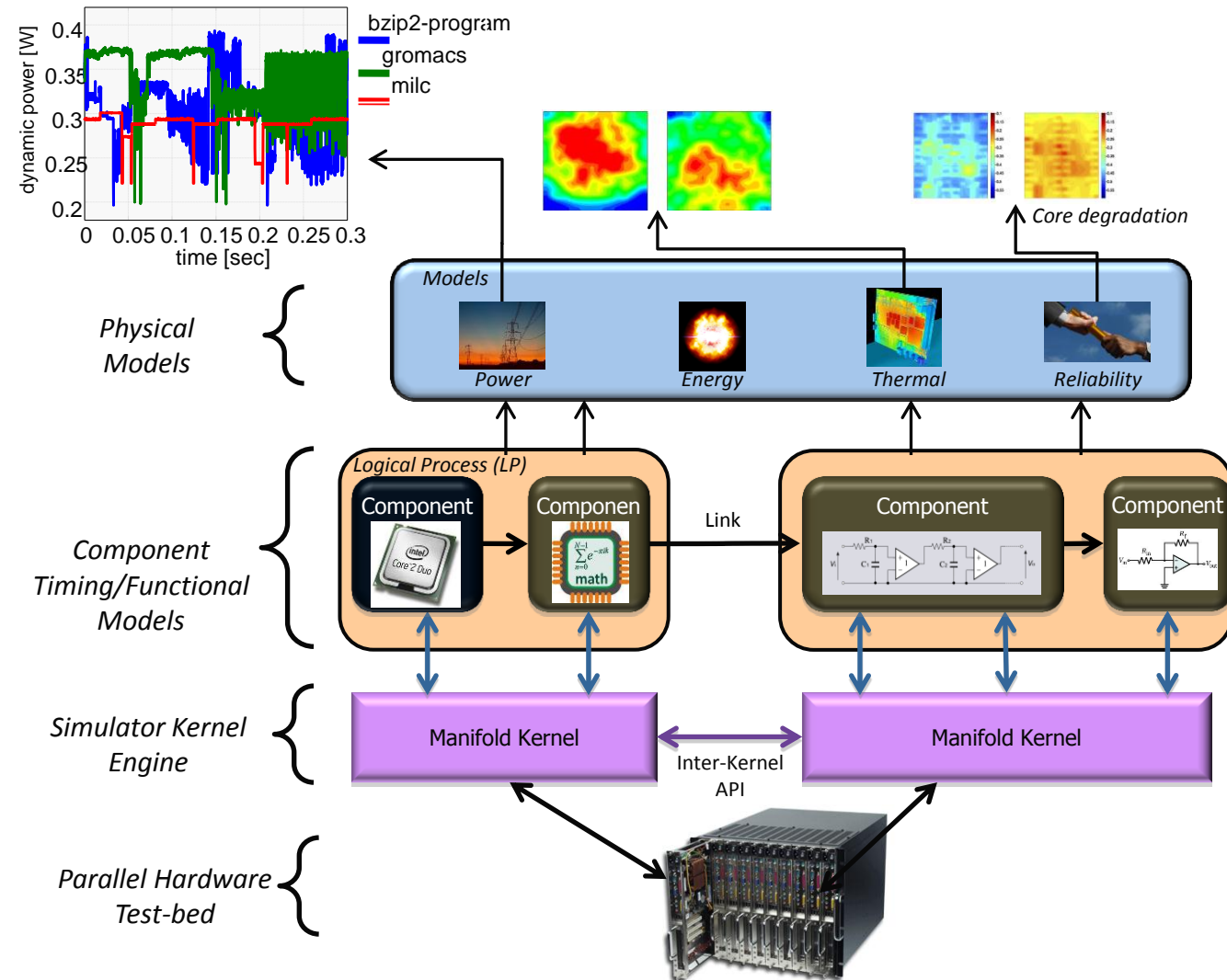


Based on the Y-Chart from D. Gajski, Silicon Compilers, Addison Wesley, 1987.

Manifold

S. Yalamanchili, T. Conte, G. Riley
 Sponsors: NSF, Sandia Labs, HP Labs, Oracle

A composable parallel simulation system for heterogeneous, many core systems.



- Component-based and extensible
- Mixed discrete event and time stepped simulation
- From full system HW/SW models to abstract timing models
- From detailed cycle-level to high level analytic models
- Integration of third party tools

Summary: Challenges and Opportunities

1. Parallelism
2. Model Accuracy and Validation
3. Heterogeneity and Parallelism
4. Multi-scale
5. Energy/Power Stack
6. Coupling Physical Models
7. Workloads and Characterization
8. Engineering a Simulator

Thank You

Questions?